

GAME BOY® ADVANCE

Disney's

Lilo & Stitch



INSTRUCTION BOOKLET

Disney
INTERACTIVE

AGB-ALTE-USA

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE
MILD VIOLENCE

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THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.

Disney's Lilo & Stitch

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Stitch, originally created as a genetic military experiment bent on intergalactic mayhem and destruction, is now much better behaved and a welcomed addition to the Hawaiian beach community. Having learned of the value of Ohana, a Hawaiian concept of family unity, he is now part of an Earth family, which includes Lilo, a happy little Hawaiian girl with an offbeat take on life, and her sister, Nani. These days, Hawaii, Planet Earth, and The Galaxy are at peace.

One fine day, Lilo and Stitch are relaxing on the beach. Other tourists and beachgoers are scattered about, enjoying the sun and surf. Except for the occasional mosquito bite, it's just another perfect day in paradise. Stitch is laid back, wearing his shades, catching some rays, and enjoying an umbrella drink, while Lilo creates a remarkable version of Sleeping Beauty's castle in sand. But all is not as tranquil as it seems...

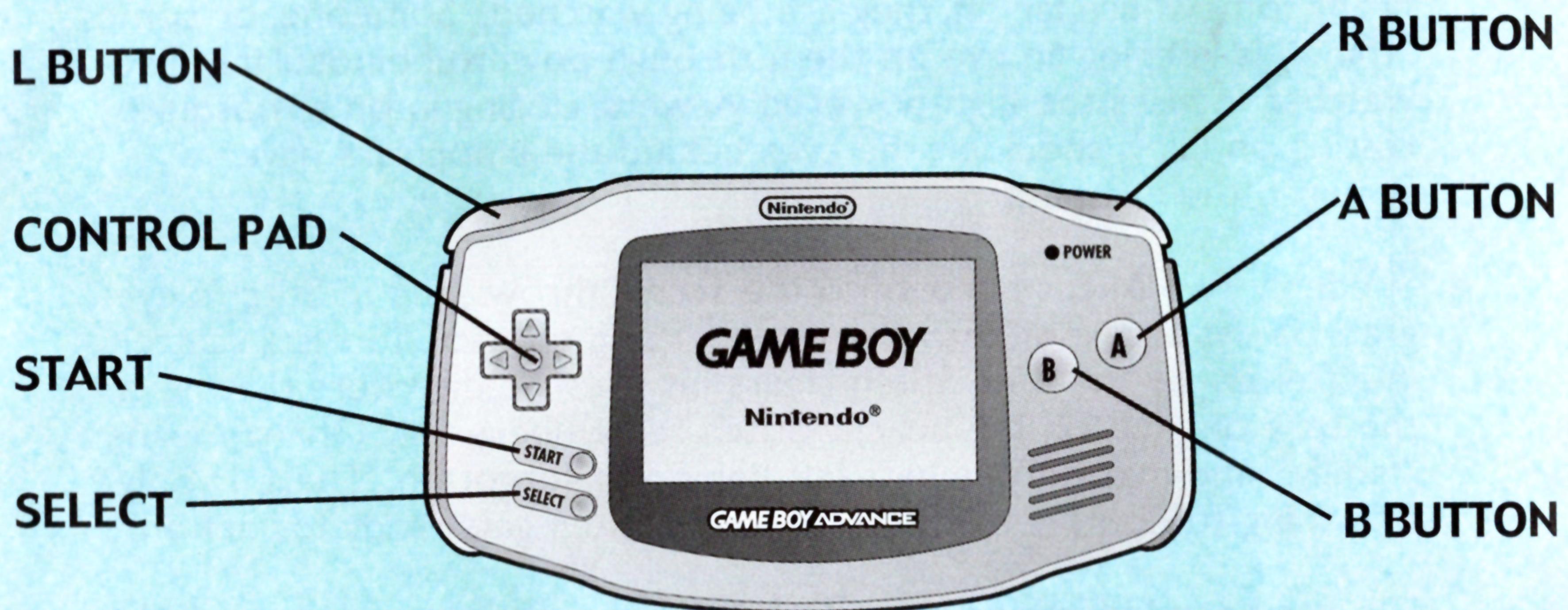


From somewhere far off, they are being watched. Someone, or some “thing,” is keeping an eye on them through powerful binoculars. The watcher focuses the high-powered viewers, closing in on a mosquito resting on Lilo’s shoulder; the eyes behind the binoculars have acquired their target.

Suddenly, two Aliens burst onto the scene, throw sand in Stitch’s eyes, grab Lilo, and race off into the jungle. Panic ensues! Tourists scatter in a frenzy. By the time Stitch clears his eyes, he discovers that he is the only one left on the beach. Stitch remembers that Ohana means “family,” and that no one gets left behind or forgotten. There is only one thing to do! He must rescue Lilo! Stitch gets ready for action.

Lilo has been kidnapped and taken, not only off the beach, but off the planet! Stitch must fight his way through all parts of the galaxy to rescue Lilo and defeat the evil Dr. Pestus and his minions!

CONTROLS



STITCH'S CONTROLS

Use these controls to guide Stitch throughout the universe.



Control Pad Direction and aim

Down Arrow Duck (not available in vehicles)

Down Arrow + Right or Left Arrow Crawl (not available in vehicles)

A Button Jump. Stitch can jump and shoot downwards by pressing the A Button and then pressing the Down Arrow in mid-air while pressing the B Button. He can also throw grenades in mid-air by pressing the R Button.

B Button Tap the B Button to fire at your enemies. When close to special objects such as crates or barrels, press the B Button once to pick it up and press the B Button a second time to throw it.

R Button Throw Pineapple Grenades

L Button Not used

Start Button Pause Game and Read Level Hints!

Select Button Not used



LILO'S CONTROLS

Use these controls to help Lilo escape from the Jungle Cage and the Mother-Ship!!

Left and Right Arrows Move Lilo left and right.

Up Arrow When Lilo is hanging on a ledge, press the Up Arrow to pull Lilo up onto the ledge.

Down Arrow Duck

Down Arrow + Right or Left Arrow Crawl

A Button Jump. This is also useful to climb steps and grab ledges.

**B Button**

Swings Scrump (Lilo's dolly), Activates switches when in front of them, Activates elevators and teleporters when standing on top of them, Allows Lilo to enter or exit doorways.

R Button + Right or Left Arrow

Sneak. This is useful for getting past sleeping guards.

L Button

Hide. Green Tentacle guards can't see you when you're hiding!

Start Button

Pause Game

Select Button

Not used

STITCH STAR CRUISER CONTROLS

Use these controls to guide Stitch in his Star Cruiser through space to reach Metropolon.



Control Pad Direction and aim

A Button Not used

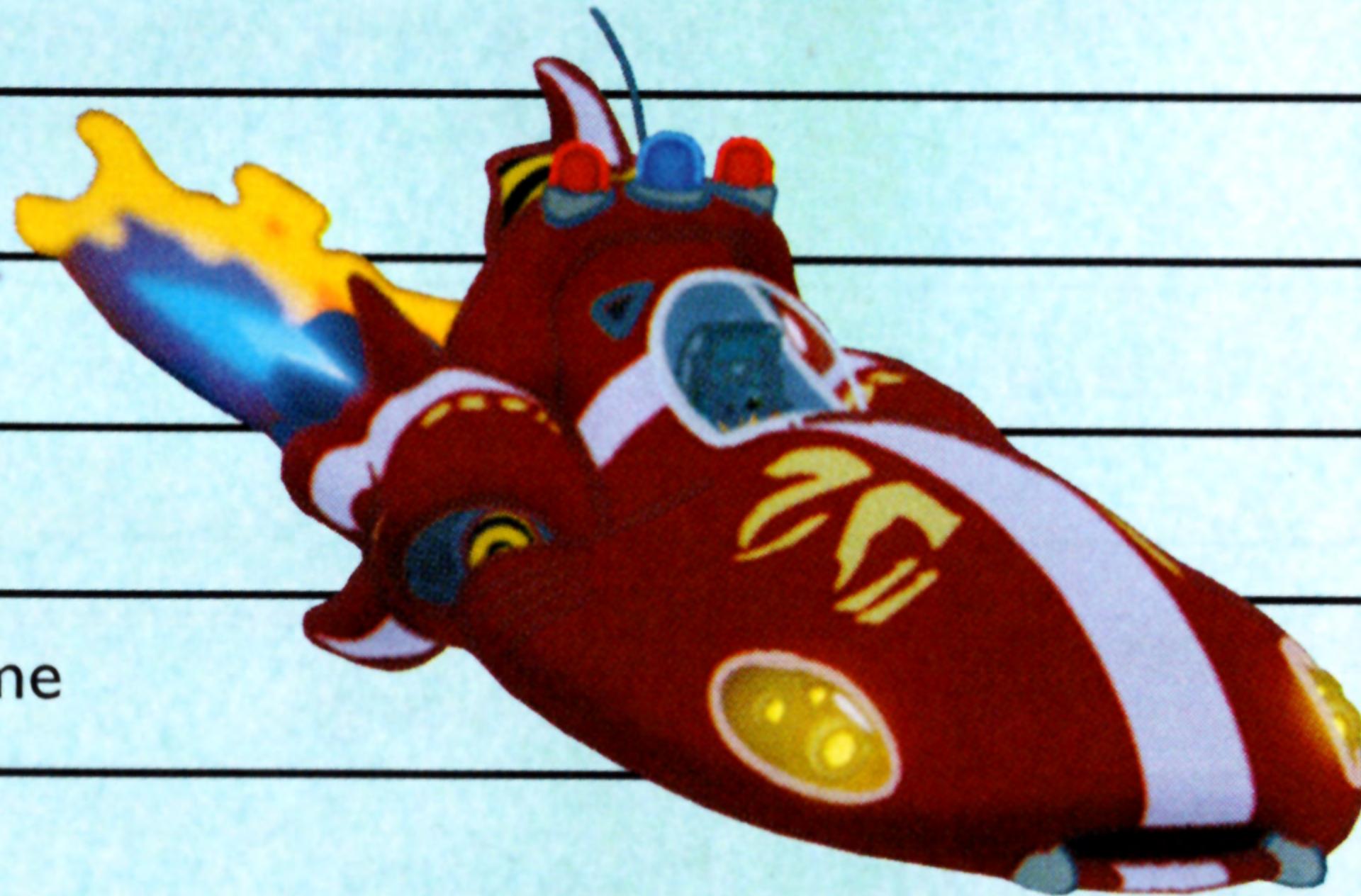
B Button Fires

R Button Roll right

L Button Roll left

Start Button Pause Game

Select Button Not used



LILO & STITCH PIGGYBACK RUN CONTROLS

Use these controls to guide Lilo & Stitch in their escape from Dr. Pestus.

Control Pad Run left and right

A Button Jump

B Button Switch Characters

R Button Not used

L Button Not used

Start Button Pause Game

Select Button Not used



LILO & STITCH DUAL POD BI-PEDAL TANK CONTROLS

Use these controls to guide Lilo & Stitch in their Dual Pod Bi-Pedal Tank through Metropolon.

Control Pad	Direction and aim
A Button	Jump. When there is a railing above, Double-tap the A Button to reverse gravity and travel upside-down continuously.
B Button	Fires
R Button	Super Shot
L Button	Not used
Start Button	Pause Game
Select Button	Not used



MENU CONTROLS

These are the buttons you need to press when you are on a menu screen.



Control Pad Up and Down

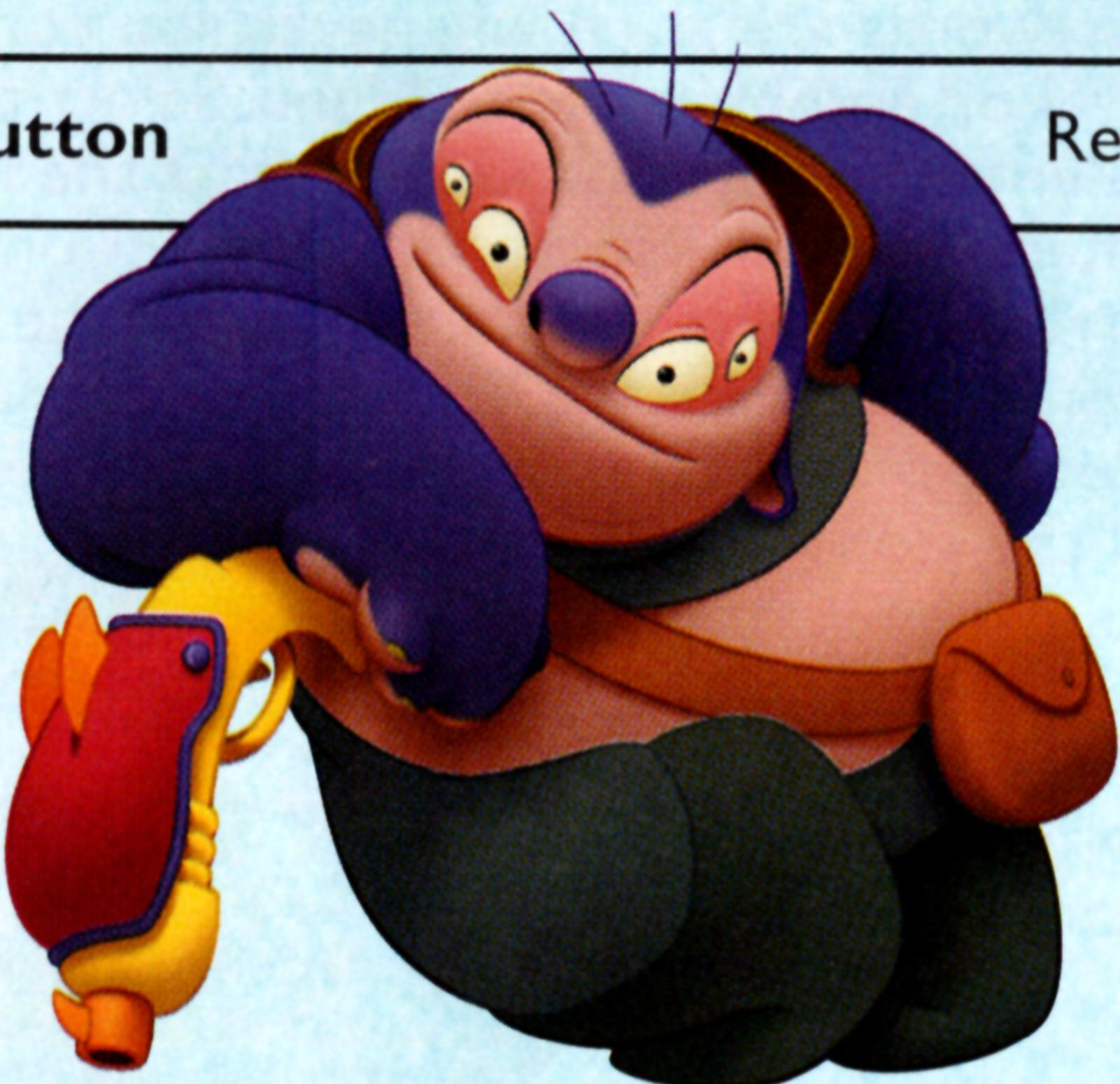
Highlight menu options

A Button or Start

Select option

B Button

Return to the previous screen



GETTING STARTED

THE MAIN MENU

Start Game

Starts a new game.

Options

Change the music and sound settings ON or OFF.

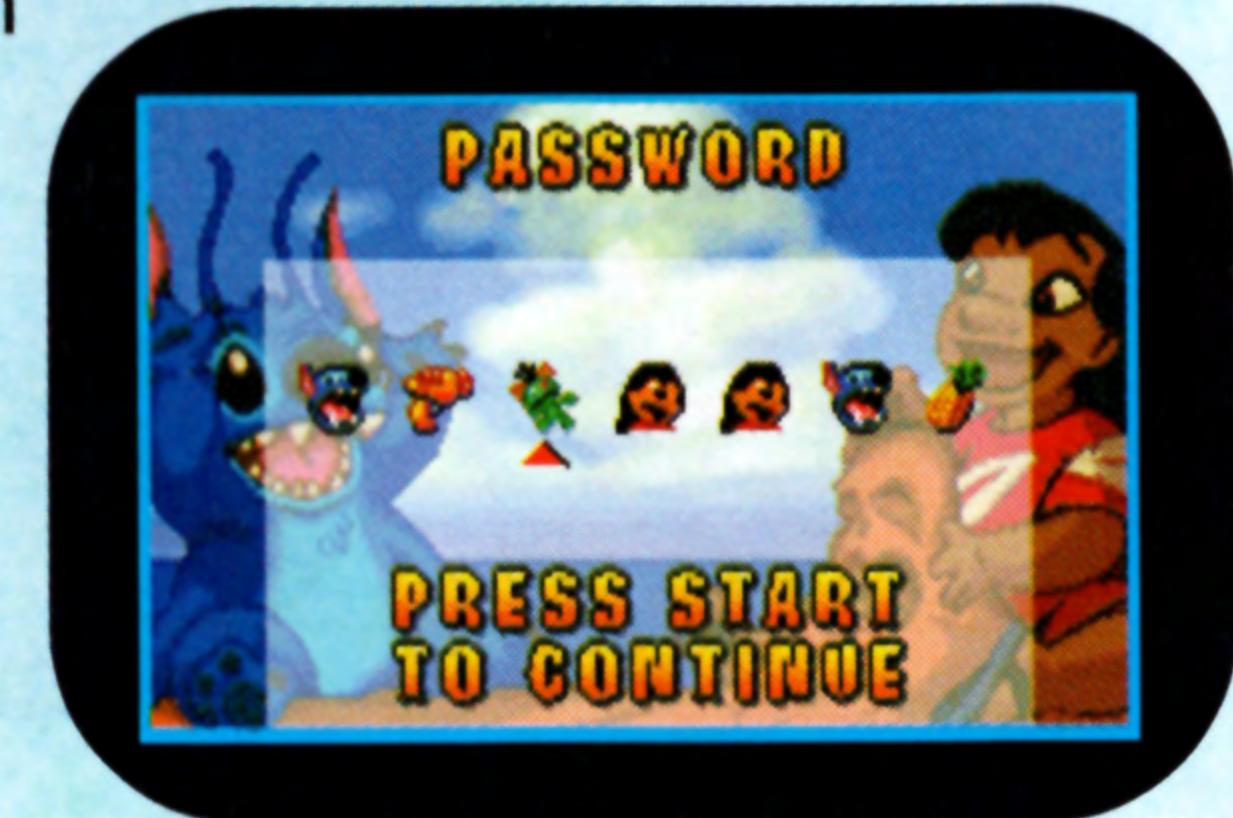


Use Control Pad Up and Down to highlight Start Game, Options, or Password, and press the A Button or Start to select.

Password

Passwords are given whenever you complete a level or enter the Pause Menu. Select this option to enter your password and start the level where you last left off. Use the Left or Right Arrow to move the cursor under the icon you would like to change. Then, press the Up and Down Arrows to scroll through the icons until all the icons match your password.

Once your password is complete, press Start to continue.



PLAYING DISNEY'S LILO & STITCH

There are over twelve different levels in Disney's Lilo & Stitch to play, each consisting of numerous challenges and enemies. You'll start the adventure on the beaches of Hawaii and travel through space on a Star Cruiser to Metropolon where you'll visit Junkyard Planet, the Mother Ship, and City Planet until eventually you will have to defeat the evil Dr. Pestus, the Mosquito King. As you progress, the challenges get harder and the enemies get tougher. It's a non-stop race within space for both Lilo & Stitch using a variety of highly sophisticated intergalactic vehicles as they make their way to defeat Dr. Pestus and save the universe!

Main Game Screen

Stitch can move left and right, jump, duck and crawl. Use his intergalactic guns to defend himself against Dr. Pestus' evil minions. Pay special attention to Stitch's Life Bar. If it's too low, it might be a good idea to find some Health Power-ups to increase your health.



Life Counter

Stitch never gives up! Once his Life Bar has gone down completely, he will drop down from the top of the screen ready to fight off more aliens. But Stitch can only do this so many times. Every time Stitch's Life Bar goes down completely, he will lose one life count from his Life Counter. To collect more life counts collect the Extra Life icons.



Power-Up Ammo

Stitch can power-up his guns by collecting Ammo Power-ups that will increase the firepower of his bullets by raising their destructive potential. The counter shows how many more power-up bullets you have before they run out!

Life Bar

This is Stitch's health. Falling into dangerous obstacles or getting hit by enemies will drain Stitch's health. Special Health Power-ups will restore your health.

Point Counter

This is Stitch's Alien Point Counter. Rack up points by shooting as many aliens as you can! Once your Point Counter is high enough, you will receive an extra life count for your Life Counter.

Pineapple Grenades

Pineapple Grenades are the most powerful Power-ups within the game. These grenades will help you defeat enemies that are hard to get to. Some enemies are on the other side of large rocks or up on platforms Stitch cannot reach. Use these grenades to give them a real taste of pineapple.

NOTE: Lilo cannot collect weapon power-ups.

Stitch Moves

There are different ways for Stitch to defeat Dr. Pestus' minions:



- Shoot up and diagonally to blast away flying enemies or enemies on high-up ledges.
- Use your duck ability to dodge alien fire, then stand up and use your guns. Timing is everything!
- Jumping up and shooting downwards will help you defeat enemies with less chance of getting hurt. It's also a good alternative when you're out of pineapple grenades.
- Use your pineapple grenades when enemies are hiding behind rocks or on top of ledges. Sometimes a jumping grenade throw gives better distance.



Lilo Moves



Lilo has a tough job ahead of her. She has to escape from a huge alien ship with nobody to help her! If Lilo's going to escape from any place, she's going to have to keep a few things in mind:

- She'll need Scrump's help! Use Scrump to fend off pesky mosquitoes.
- Try to reach all the switches you can and press the B Button when in front of them. Sometimes gates will open and pathways will appear, but they may not always open up right in front of you.
- Teleporters will help you transport from one part of the level to another in a flash! Try different teleporters to see where they take you. Maybe you can find more switches to activate, or some not too friendly aliens ready to capture you!
- Keep an eye out for elevators! Stand on them and press the B Button. Don't try to control them; they have a mind of their own.
- HIDE! Disguise yourself by pressing the L Button when green Tentacle enemies aren't looking. Wait until they pass you and then make a run for it!
- Sometimes, Dr. Pestus' minions are sleeping and will not pay attention if Lilo sneaks by. Hold down the R Button and the Right or Left Arrow key to make Lilo sneak.
- HIDE! AGAIN! This time, all you have to do is press the B Button when in front of a doorway which will take you into a safe cabin with windows in it. Use the cabin to run by enemies undetected until you reach the doorway on the other side. Press the B Button again to exit the cabin.





Star Cruiser Controls

You must maneuver the Star Cruiser through space in an attempt to stay intact until you reach the destination point. Along the way, you will encounter alien star ships and space debris that you must avoid or destroy. If you're getting hit, keep a look out for Power-ups that will restore your ship.



Stitch Tank Controls

Once Stitch has entered the tank, he will be able to use the tank's cannon to shoot up diagonally, down diagonally, jump and perform a spray fire with the R Button.



Lilo & Stitch Piggyback Run

Lilo & Stitch are trying to escape from Dr. Pestus!! Lilo is on top of Stitch's back since Stitch is the fast one. Stitch cannot shoot or throw grenades and Lilo can't hide or sneak. Their only chance is each other! Stitch is fast, but he can't touch the water! He needs Lilo to carry him through it safely. To switch back and forth between them, just press the B Button. Don't get stung!



Lilo & Stitch Dual Pod Bi-Pedal Tank

The ultimate Lilo & Stitch vehicle fully equipped with a cannon for Stitch! While Lilo's driving, Stitch is taking control of the cannon. He can shoot left, right, down, up and diagonal. If you happen to see a few power-ups at the top of the screen you can't reach, tap the A Button twice and this Dual Pod Bi-Pedal Tank will instantly take you to the top of the screen, upside down!



COLLECTIBLE ITEMS



Pineapple Grenades

You'll find these pineapple grenades in various places. Use them to defeat enemies that are in close proximity, but hard to reach. You can throw the pineapple grenades farther when jumping and then pressing the R Button.



Ammo Power-Up

Ammo Power-ups are scattered throughout Disney's Lilo & Stitch in wide-open places and hidden with aliens you must defeat before you can collect them. Remember, your Ammo Power-Up is limited so use them wisely!



Half Health Power-up

When found, these restore 50% of Stitch's Life Bar.



Full Health Power-up

Health Blue Boxes are scattered throughout the galaxy. Each restores Stitch's Life Bar to 100% good health.



Picture Frames

A total of 8 Picture Frames are hidden throughout the game. Collect them all to unlock special Bonus Scenes from the Movie!!



Extra Life Power-ups

Collect these items to increase your chances for success!



Crates and Barrels

Crates and Barrels can be used to reach higher platforms as well as pick up and throw at enemies. To pick one up, stand next to it and press the B Button. Press the B Button again to throw it at your enemies.



Star Cruiser Wrench

Collect these power-ups in Stitch's Star Cruiser levels to help restore your ship!



Movie Pictures

Be sure to collect all 8 Picture Frames hidden throughout the game to unlock special Bonus Scenes from the Movie!!

Movie Clips

Unlock hidden movie clips that are actual real sequences from the Feature Animated film, Disney's Lilo & Stitch on your GameBoy Advance! You can view your unlocked clips from the main menu.

DR. PESTUS & MINI-BOSSES



Bounty Hunter Bob

Bounty Hunter Bob is the first boss you will come across. Watch out for his hook!



Junkyard Beast

It's time to take out the trash! But it won't be easy, Stitch needs to shoot this large mass of ooze while falling in mid-air!



Dr. Pestus, a.k.a. Mosquito King

Dr. Pestus will stop at nothing to stop Lilo & Stitch! He's 5 times the size of them, but that doesn't seem to bother them. If they are going to stop him, they're going to have to do it together...along with their Dual Pod Bi-Pedal Tank, of course.

TALLY SCREEN

These bonuses are given after each level for various achievements made throughout the game.



Vehicle Bonus

This bonus is given for completing a level while still driving Stitch's Tank.

Mosquito Bonus

This bonus is given when you have destroyed all of the mosquitoes within the level.



Perfect Bonus

The "perfect" bonus is given for not taking a single hit (no damage at all) in completing the level.

Super Shot Bonus

This bonus is given for the number of Ammo Power-up shots remaining in your inventory at the end of a level.

Grenade Bonus

This bonus is given for the number of grenades you have not used in your inventory at the end of the level.

Accuracy Bonus

This is a bonus given when you have shot all the enemies within a level.

No Death Bonus

This is a bonus given when you have completed a level without losing one life even though you may have taken damage.



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If you need to replace a lost or damaged item, please call the number listed under Telephone Support. There is a \$20.00 fee to replace a Game Boy Advance GamePak.

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GAME BOY ADVANCE

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